# CURRICULUM VITAE

## SECTION 1 : PERSONAL AND SERVICE PARTICULAR

Name Position	<ul> <li>Encik Mohamad Nizam Bin Ayub</li> <li>Lecturer</li> </ul>
Department	: Department of Computer System and Technology
Faculty	: Faculty of Computer Science & Information Technology
Nationality	: Malaysia
Gender	: Male
Race	: Malay
Address (Office)	<ul> <li>Department of Computer System and Technology, Faculty of Computer Science &amp; Information Technology, University of Malaya, 50603 Kuala Lumpur</li> </ul>
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## SECTION 2 : ACADEMIC QUALIFICATIONS OBTAINED

No	Qualification	Field of Study	Class of Award	Date	Univ./Institution
1.	Masters Degree	Multimedia Interaktif	Passed Master Degree	17/11/2001	HERIOT-WATT UNIVERSITY, EDINBURGH, SCOTLAND
2.	Bachelor Degree	Sains Komputer	Second Class Upper Honours	12/08/2000	UNIVERSITY OF MALAYA (UM)
3.	Diploma	Sains Komputer	Passed Diploma	23/03/1996	UNIVERSITI TEKNOLOGI MARA (UITM)
4.	SPM/MCE /SAP/SPVM/SPMV	Lain-Lain	Spm 1St Grade	31/12/1991	SEK. MEN. TUANKU JAAFAR , N. SEMBILAN

## SECTION 3 : AREAS OF SPECIALIZATION

No	Main Areas	Sub Areas	Area (Specialization)	Keywords
1	Humanities	Art And Culture	Interactive Multimedia	
2	Information, Computer And Communication Technology (Ict)	Emergent Information Technology	Edutainment	Game based learning

## SECTION 4 : TEACHING

### Post Graduate

No	Course Title & Co	de	Academic Session	No. of Students	No. of Contact Hours	Lectures/ Tutorials/ Practicals					
-											
<b>First</b>	First Degree										
No	Course Title & Code	Academic Session	n No. of Students	No. of Contact Hour		'Tutorials/ cticals					

1	WRET3314-COMPUTER GAMES PROGRAMMING	2011/2012 (1)	20	0		
Pre-	Degree (if applicable)					
No	Course Title & Co	ode	Academic Session	No. of Students	No. of Contact Hours	Lectures/ Tutorials/ Practicals
-						
Dipl	oma (if applicable)					
No	Course Title & Code		Academic Session	No. of Students	No. of Contact Hours	Lectures/ Tutorials/ Practicals
-						
Othe	ers (if applicable)					
No	Course Title & Co	ode	Academic Session	No. of Students	No. of Contact Hours	Lectures/ Tutorials/ Practicals
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### SECTION 5 : SUPERVISIONS

Post	Post Graduate (Ongoing)										
No	Name of Candidate	Field of Research/Title of thesis	Date of Registration	Academic Session	Name of Degree	Due to be Completed	Individual/Sharing				
1	Cheng Yan	Role Play Game (RPG) for Learning of Programming		2012/2013 (()	Sarjana Sains Komputer	2013	Individual				
2	Norizan Johari	Multimedia Learning of History for Secondary School		2012/2013 (()	Sarjana Sains Komputer	2013	Individual				

### Post Graduate (Completed)

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NoName of CandidateField of Research/Title of thesisDate of RegistrationAcademic Session	Name Year and Duration of of Degree Completion(month)	Individual/Sharing
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#### First Degree/Diploma/Pre-Degree

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No	Academic Session	No. of Candidates	Course Title	Individual/Sharing	Status							
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Role a	Role as Academic Adviser at first degree level											
No	Academic Session	No. of Candidate	es N	o. of Contact Hours Per Ye	ar							
-												

## SECTION 6 : RESEARCH PROJECTS

Research since appointment as academic staff in UM.

### Research Project : Completed

No	Title	Source and Amount of Financial Assistance	Start	End	Role	Research Result
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## Research Project : Ongoing

No         Title         Amount of Financial Assistance         Start         End         Role         Research Objective	No	Title	Financial	Start	End	Role	Research Objective
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1	Learning Elasticity through Natural Interaction	(RM 31700.00)	2012	2013	Principal Investigator(PI)		
2	Adaptive Learning Environment for Problem Solving Skills (ALEPS) : Games and Visualization	Flagship Grant (RM 73000.00)	2012	2013	Co-Investigator	that c skills strate game exam via ar note creati has 3 condu incluc proce educa asses teach evalu	by the an adaptive learning environment caters the acquisition of problem solving using 5 teaching and/or learning egies identified thus far, namely, -based learning, learning via worked- ple/case-based, visualisation in learning nimated and simulated environments, taking, and semantic processing, i.e. ng summaries. Specifically, the research specific objectives as follows: 1.To uct initial study on problem solving sises and its strategies. 2.To develop titional tools and to implement esment technique for each of the 5 ing and/or learning. 3.To test and ate on the user acceptance and the fer of learned problem solving skills.
Resea	arch Interest						
No			Title				Keywords

### SECTION 7 : CONSULTANCY PROJECT

Consultancy since appointment as academic staff in UM.

#### **Activities as Consultant**

Multimedia Learning

1

No	Name of Project (if applicable)	Role	Organisation	Start Date	End Date
1	MDEC Innovation Scheme with Bacbone Entertainment	Consultant	Backbone Entertainment Sdn Bhd	2011	2012

### SECTION 8 : RECENT SELECTED PUBLICATIONS

#### Publications since appointment as academic staff in UM.

#### Article In Academic Journals

No	Publications					
1.	M.N. Ayub (2009) Conceptual View on Exploring Learning via Game Design. Computing and Information Systems Journal, Vol 13, Issue 3, Page 48-55.					
2.	International Journal Mohamad Nizam Ayub, Santhimathy T. Venugopal, Nurul Fazmidar Mohd Nor.International Journal Informatics in Education, Institute of Mathematics and Informatics, Lithuania Development of Multimedia Authoring Tool for Educational Material Disseminations, Vol. 4, No. 1, 2005					
	Authonning foor for Educational Material Disseminations , vol. 4, No. 1, 2005					
Otl	ners					
Ot No	<b>5</b>					
	ners					

3. INTRODUCTION TO IT, MULTIMEDIA SYSTEMS -EXECUTIVE DIPLOMA IT MODULE (EDIT), UMCCED

 4. Conference Article Mohamad Nizam Ayub. Proceedings of The International Conference On Higher Education for the 21st Century collaboration with HERDSA Fundamental of Radar: Towards Multimedia Learning Approach , 24 26 September 2002, Curtin University, Miri Sarawak  Conference Article. Mustaffa Kamal Mohd Nor, Mohamad Nizam Ayub, Chong Shi Leng, Wong Ying Ying. Proceedings of The national Seminar on Science, Technology and Social Science. (Page 75- 85) Sistem Pengurusan dan Tempahan Tiket Bas dalam Talian secara Bersepadu untuk Syarikat-Syarikat Bas di Hentian Puduraya, 30-31 May 2006, Kuantan Pahang.
 Conference Article. Mustaffa Kamal Mohd Nor, Mohamad Nizam Ayub, Foo Yuke Shean. Proceedings of The national Seminar on Science, Technology and Social Science. (Page 61-73) A Proposed Implementation and Design of Web-Based Property Information System for Malaysian Market, 30-31 May 2006, Kuantan Pahang.

## SECTION 9 : INTELLECTUAL PROPERTY RIGHTS

No	Product Name	Туре	Reference No	Level	Year
1.	A METHOD OF IDENTIFYING A SOURCE OF A DIGITAL IMAGE	Patent	2012700024	International	2012

## **SECTION 10 : PRESENTATIONS**

No	Event	Title of Paper Presented	Role	Start Date	End Date	Organiser	Level
	No Record.						

### SECTION 11 : EVALUATIONS ACTIVITIES

No	Title of Book/Thesis/Project/(Year)	Activity			
	No Record.				

### SECTION 12 : PROFESSIONAL AFFILIATION/MEMBERSHIP

No	Organisation	Role	Start Date	End Date	Level			
	No Record.							

#### SECTION 13 : AWARDS AND RECOGNITIONS

No	Name of Award	Awarding Institution	Year Awarded	Level
1.	ITEX 2012	ITEX	2013	International
2.	MTE 2012	MTE	2013	National

### SECTION 14 : ADMINISTRATIVE DUTIES

No	Role	Level(Department, Faculty)	Started Date	Ended Date
1.	Acting Head Of Department	University Malaya	22-Nov-12	23-Nov-12
2.	Penasihat Web Fakulti	Department Of Computer System & Technology, Faculty Of Computer Science & Information Technology	22-Aug-12	22-Aug-13

### SECTION 15 : CONTRIBUTION TO SOCIETY

No	Contribution To Society	Level	Start Date	End Date
1.	AJK Sukan NADI	University	10-May-11	31-Dec-12
2.	Pemeriksa Program Matrikulasi 2011	National	14-Oct-11	19-Oct-11

### SECTION 16 : CAREER HISTORY

No	Employment	Employment Field	Organisation	Start Date	End Date
1.	Pengaturcara & Penganalisa Sistem	Berkaitan Komputer (Is, Mis, Dp)	Maybank	01-MAY-00	31-DEC-00

2.	Pengaturcara Komputer	Berkaitan Komputer (Is, Mis, Dp)	Sapura Research Sdn Bhd	01-JAN-95	31-DEC-97
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# SECTION 17 : EXPERT LINKAGES

No	Linkages Description	Organisation	Year of Involvement	Duration	Level		
	No Record.						

## SECTION 18 : TECHNICAL CONTRIBUTIONS

No	Activity	Organisation	Role	From	Until	Level
1.	Panel Juri Pertandingan Kandungan Multimedia Kreatif Perisian Terbuka	MAMPU, Jabatan Perdana Menteri	Expert Advisor	2013	2013	National
2.	Technical Committee: International Arab Journal of e-Technology	IAJeT Secretariat Arab Open University - Jordan	Technical Advisor	2012	2013	International

## SECTION 19 : COMMERCIALISATIONS

No	Company Name	Product Name	Commercial Type	Investment Amount (RM)	Project Research Code
No Record.					